

# ALL POWER TO THE MOB?

MY VIEW ON MOB  
PROGRAMMING

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# MY STARTING SITUATION

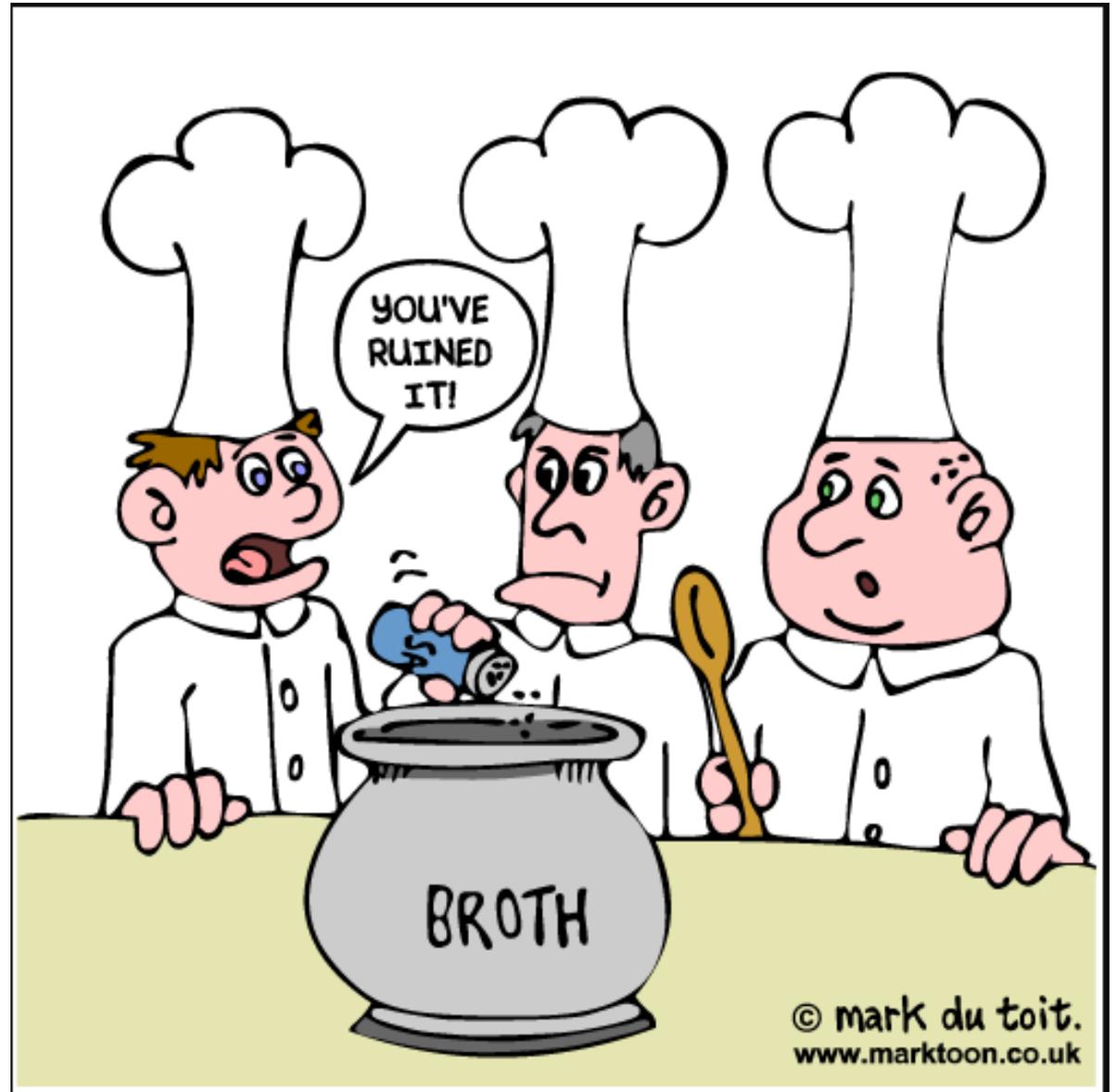
- I didn't have any experience in mob programming
- I do like to work as/in a team
- My initial thoughts on mob programming....



THE MORE  
THE  
MERRIER?



**WILL TOO  
MANY COOKS  
SPOIL THE  
BROTH?**



# WHAT IS MOB PROGRAMMING?

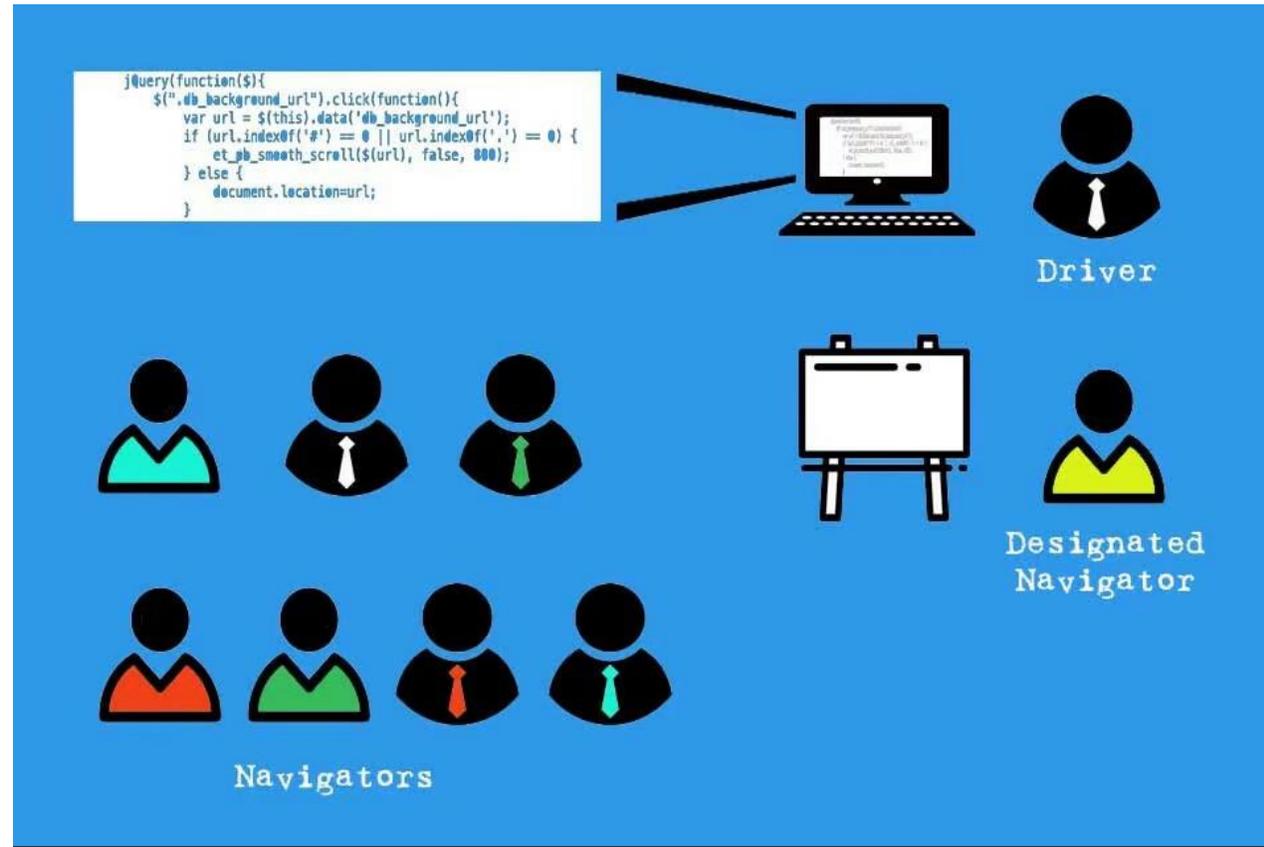
— Woody Zuill and Kevin Meadows  
Mob Programming – A Whole Team Approach

*The entire team works as a team  
together on one task at the time.  
That is:  
one team  
one (active) keyboard  
one screen (projector of ourse)*

*All the brilliant minds working  
together on  
the same thing  
at the same time  
in the same space  
and at the same computer*

— Marcus Hammarberg  
Mob programming – Full Team, Full Throttle

# ROLES IN MOB PROGRAMMING



# BEST PRACTICES

- Be a team player
- Respect, kindness and consideration
- Follow the driver-navigator approach
- Take small breaks and ensure roles change
- Navigator should express the ideas to the driver clearly

# BENEFITS

- Shared knowledge -> continuous learning
- Code is reviewed as it is being written
- Fast feedback
- A shared responsibility for decisions
- Team bonding

## **BUT:**

More participants also means:

More opinions -> more discussions -> the longer it may take to reach an agreement

# SUMMARY

- Bumpy start
  - Improved already in the second session
  - Very respectful and kind environment
  - I already learned a lot from the exchange
- 
- Sometimes still very difficult to follow or carry on the ideas of others
  - Intense process that requires everyone on the same page

# CONCLUSION

- A good approach to learn new processes, skills and patterns
- More people -> different and more diverse ideas for solving a problem and sharing knowledge

QUESTIONS  
OR  
COMMENTS  
?

THANK YOU!

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# REFERENCES

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